

# The Evolution of

The logo for HyperStudio, featuring the word "HYPERSTUDIO" in a bold, serif font. The letters are white with a thick black outline, giving them a 3D appearance. A small registered trademark symbol (®) is located at the top right of the word. The logo is set against a dark blue rectangular background.

**HYPERSTUDIO®**

# The Evolution of HyperStudio

- **#1 Selling Multimedia Program in K-12 Education**
- **2001 Codie Award: Best Elementary Education Software**
- **Teacher and Student Favorite**
- **Most Referenced product in ISTE's publications**
- **Why ?**

# HyperStudio is the first:

- **Multimedia Authoring program designed for classroom**
- **To support text, sound, graphics, video, and animation in integrated package**
- **To provide integrated programming environment (HyperLogo)**

# HyperStudio is the first:

- To provide compatibility across Macintosh, Windows and the Internet
- To comprehensively meet K-12 Educational Technology Standards

# *Roger Wagner Publishing:* Branding

- Vision: Creative Educational Multimedia Publishing
- 1<sup>st</sup> Multimedia Program (Apple IIe)
- Superior Evangelist Program  
Roger Wagner, HyperFest,  
HyperWeekend, User Groups
- Creativity from blank page

# *Roger Wagner Publishing:* **Branding (Continued)**

- **Integrated Multimedia Functions**
- **Cross Platform (Apple, Macintosh and Windows)**
- **Compatible with latest technologies**

# *Roger Wagner Publishing:* Releases

- **Original Version (Late 80's)**
  - Apple IIe
  - Apple IIGs
- **Version 3.0 (Mid 90's)**
  - Cross Platform: Macintosh, Windows 3.0 and Windows 95
  - One CD per platform

# *Knowledge Adventure:*

## School Division

- **Version 3.3 (Macintosh and Windows 3.1/95)**
- **Version 4.0 (Macintosh and Windows 95 and higher)**
- **One hybrid CD for all platforms**



# *Knowledge Adventure: Branding*

- **Featured Product in Tools Product Line**
  - HyperStudio, Multimedia Workshop, KidWorks, Cruncher
- **Curriculum based**
- **Critical thinking for students of all ages**
- **More than a presentation tool  
(PowerPoint)**
- **Easy for teachers to learn and use**
- **Teacher-based documentation  
(4 User Guides)**

# Evolution of Marketing Materials

- Spring 1999
  - HyperStudio 3 Roger *Wagner*
- Spring 2000
  - HyperStudio 3.3 *Knowledge Adventure*
- Fall 2000
  - HyperStudio 4.0 Havas *Interactive*

# Product Demo

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- Home Stack: Discover, Learn, Excel
- Projects: Teachers and Students
- New Features
- Media Library
- Sample Stacks

# *Vivendi Universal*

- **Version 5.0 Next Generation Features**

# Decision Making Process

- **Setting the Vision**
  - Advisory Panels
  - Marketing Surveys
- **Marketing Requirements**
  - 4.0 Programming Changes
  - 4.0 Documentation
- **Approval of Specifications**
  - 5.0 Phase 0

# Product Development

- Production
- Beta Testing
- Release